





Project title: "STEAME GOES HYBRID: Blueprint Guidelines and Policy Recommendations"

Reference number: 2020-1-CY01-KA226-SCH-082675

Implementation period: May 2021 – April 2023

Kick-off Meeting (TPM1)

26th - 27th of June 2021

Venue of meeting: Ionian A meeting room- Aliathon Ionian Building (Theas Afroditis Avenue 8201 Geroskipou, Paphos, Cyprus) or Online

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Version 1 date: 01 June 2021

Topic: STEAME GOES HYBRID KICK-OFF MEETING (Hybrid)

June 26, 2021& June 27, 2021

Agenda

	Friday, 25 June 2021	
Time (EET)	Action	Presenter – Comments
All day	Arrivals	Transfer information from the airport has been sent to all
20:00	Meeting at Aliathon Hotel reception and share a dinner in the area	Partnership – meeting each other
	Saturday, 26 June 2021	
Time (EET)	Action	Presenter – Comments
	Meeting Starts	
	P0. Cyprus Mathematical Society, Cyprus (Gregoris Makrides, Andreas Skotinos, Andri Charalambous, Monika Tsartsali) P1. Leafnet LTD, Cyprus (Nikolas Stylianides)	
	P2. Doukas SC, Greece (Thomas Economou, Yannis Kotsanis)	
15:00 – 15:15	P3 . University of Aegean, Greece (Alivisos Sofos, Apostolos Kostas, Bassilis Paraschou, Filippos Tzortzoglou)	Welcome by the project Coordinator and host of the Kick-off Meeting.
	P4 . Pedagogical University of Krakow, Poland (Tomasz Szemberg, Justyna Szpond)	Gregoris Makrides
	P5. ITC PACLE MORANTE, Italy (Antonella Corrado, Bernini Alesandra)	
	P6. Dlearn, Italy (Roberto Zanon)	
	P7. IDEA, Romania (Florence Mihaela Singer, Boris Singer)	
15:15 – 17:00	Discussion of Outputs Progress of IO1 Plan of Action for IO2 & IO3 (presentation of plan by Output leaders for O1, O2 and O3) timetables, activities Discussion / Decisions	O1 Leader: P2-Doukas School, GR O1 Co-leader: P7-IDEA, RO O2 Leader: P4-Pedagogical University of Krakow, PL O2 Co-Leader: P2-LEAFNET, CY O3 Leader: P6-DLEARN, IT

		O3 Co-Leader: P5-Elsa Morante School, IT
17:00– 17:15	Break	(Bring sweets from home)
17:15 – 19:00	Presentation and Discussion of Outputs Plan of Action (Presentation of plan by Output leaders, O1, O2, O3), timetables, activities Some discussion for O3 in conjunction with O1 and O2	
	Discussion / Decisions Planning the work for Sunday	
	Sunday, 27 June 2021	
Time (EET)	Action	Presenter – Comments
9:30 – 12:00	 FINILAZATION OF DOCUMENTS & PLANNING: Management and Reporting Quality assurance statement (Signed by all partners) Risk & Contingency plan Indicators and monitoring Dissemination plan, web site Promotion activities and tools (creation of 4 newsletters, Press Releases etc.) Publication of results, IPR Issues Database of stakeholders (template) Planning meeting 2 in Poland (November 2021) Partnership Agreements to be signed. Review Management plan/ Workflow TO DO LIST 	
12:00 - 12:15	Questions, concerns, clarifications	All
11:00	Coffee during work	
12:30 – 14:00	Optional joint lunch	
	Departures	
	Monday, 28 June 2021	
Time (EET)	Action	Presenter – Comments
All day	Departures	

STEAME GOES HYBRID Project Timeline

				2	2021				2022														2023			
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4		
Project activity*																										
A1: Project Management																										
A2: Quality Assurance																										
A3: Dissemination																										
of project results																										
O1. Blueprint																										
Guidelines for Hybrid																										
STEAME activities																										
(online and distance																										
blended project-																										
based learning)																										
O1-A1: Investigation of																										
existing																										
competence frameworks																										
O1-A2: Investigation of																										
cloud tools to empower a																										
STEAME hybrid activity																										
O1-A3: STEAME																										
activity guidelines and																										
Hybrid L&C plan																										
template																										
O1-A4: Development of																										
the Blueprint Guidelines																								<u> </u>		

				2	2021				2022													2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19	M20 12	M21 1	M22 2	M23 3	M24 4		
O2. Training Programme for facilitating the implementation of STEAME L&C Plans by SE teachers and Piloting the Blueprint Guidelines																										
O2-A1: HYBRID STEAME ENVIRONMENT: The development of an online environment for training and updating teaching skills for teachers to integrate online and/or blended technologies in SE																										
O2-A2: EXAMPLES FOR HYBRID GROUP WORK with guidelines for teachers																										
O2-A3: PILOTING AND EVALUATION																										

				2	021					2022													2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21	M22 2	M23 3	M24 4			
O3. STEAME HYBRID Blueprint at a glance: Policy Recommendations and School Label Development																											
O3-A1: Terms of Reference																											
O3-A2: First draft of the policy recommendations																											
O3-A2.1: Design of the Label																											
O3-A3: Stakeholders consultation																											
O3-A4: Final release																											

				2	021								2023											
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4
M1: Kick off meeting		CY																						
M2: 2nd partners meeting							PL																	
M3: 3rd partners meeting															GR									
M4: 4th partners meeting																						RO		
E1: STEAME Mini Conference –Cyprus																			CY					
E2 : STEAME Mini Conference – Greece															GR									
E3: STEAME Mini Conference – Poland																			PL					
E4 : STEAME Mini Conference – Italy																			IT					
E5: STEAME Mini Conference – Romania																						RO		
C1. Training Activity															GR									