



**Proposal:**

**STEAME GOES HYBRID: Blueprint Guidelines and Policy Recommendations**

# TIMELINE

# STEAME GOES HYBRID Timeline

	2021								2022												2023			
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4
Project activity*																								
A1: Project Management																								
A2: Quality Assurance and project Evaluation																								
A3: Dissemination of project results																								
O1. Blueprint Guidelines for Hybrid STEAME activities (online and distance blended project-based learning)																								
O1-A1: Investigation of existing competence frameworks																								
O1-A2: Investigation of cloud tools to empower a STEAME hybrid activity																								
O1-A3: STEAME activity guidelines and Hybrid L&C plan template																								
O1-A4: Development of the Blueprint Guidelines																								



	2021								2022												2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4	
<b>O3. STEAME HYBRID</b> <b>Blueprint at a glance : Policy Recommendations and School Label Development</b>																									
O3-A1: Terms of Reference																									
O3-A2: First draft of the policy recommendations																									
O3-A2.1: Design of the Label																									
O3-A3: Stakeholders consultation																									
O3-A4: Final release																									

