



“Blueprint Guidelines and Policy Recommendations”

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Newsletter

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NEWS

STEAME GOES HYBRID project 16 months later...

The STEAME GOES HYBRID project is a continuation of the STEAME project, coordinated by the Cyprus Mathematical Society. The aim of both projects is to design and develop STEAME Schools and future learning. STEAME stands for “Science, Technology, Engineering, Arts, Mathematics and Entrepreneurship”.

The STEAME GOES HYBRID project is developing innovative learning practices in the Digital ERA we live in, by developing new educational, learning and training methods for moving school based STEAME PBL activities to online and distance STEAME activities PBL so to formulate a hybrid approach. In this newsletter we present some of the outputs and results of the project useful for teachers and education policy makers.

The coordinator is the Cyprus Mathematical Society and the partners are: Leafnet Ltd (Cyprus), DOUKAS School (Greece), University of the Aegean (Greece), Pedagogical University of Krakow (Poland), ITC Paclé Morante Limbiate (Italy), European Digital Learning Network (Italy), Asociatia "Institutul Pentru Dezvoltarea Evaluarii in Educatie" (Romania).

To communicate with the project, write to info@steame-hybrid.eu



SCHOOL LABEL

Do you want to give more visibility to the hybrid innovation implemented by your school?

Do you want to certify its hybrid education readiness?

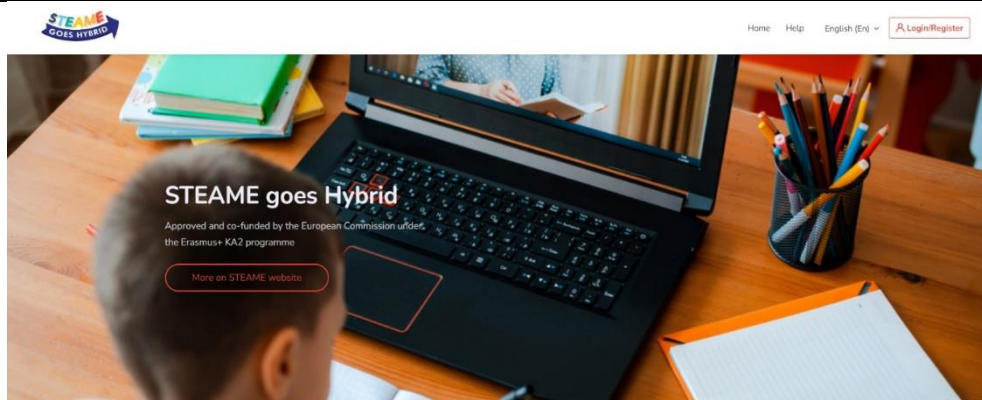
The HYBRID SCHOOL LABEL is a brand-new certification produced by the project consortium and aims to attest the appropriate level of hybrid education readiness reached by schools. The [Blueprint Guidelines](#) for STEAME hybrid activities and the [Training Programme](#) for facilitating the implementation of the STEAME-Hybrid Learning and Creativity plans will contribute to the identification of the eligibility criteria to be fulfilled in order to obtain the label.

Schools applying for the Hybrid Label will undergo a thorough process of self-evaluation of their hybrid/digital accomplishments at multiple levels, prompting a holistic analysis of their current digital performance provided by all the different subjects of its community (executives, board members, school principals, teachers, administrative personnel, students).

The focus will be placed not only on the need to procure modern high-level digital tools and services, but also on the provision of digital competences for the full school community. Digital education readiness, in fact, should be seen as a regular process rather than a final result to be reached. The Hybrid Label will produce the effect of acknowledging and showcasing the commitment of that particular school towards high-quality digital education. The project consortium is currently working on developing the label. Follow us and stay tuned, the certification process will be available soon!

If you are interested to receive more information about your school obtaining our STEAME hybrid school label certification, complete [this](#) short Google Form with your information.

THE STEAME HYBRID PLATFORM IS READY FOR PILOTING!



The STEAME Hybrid Platform is ready for piloting! Teachers in grades 7-12 are invited to pilot our already existing Learning and Creativity (L&C) plans, through our STEAME Hybrid platform, or create their own. If you are interested to be part of the piloting of the platform, write to us at info@steame-hybrid.eu

You can find the STEAME HYBRID platform [HERE](#) and create your own account.

EVENTS AND ACTIVITIES

Transnational Project Meeting in Greece

A STEAME Hybrid Transnational Project meeting was held in Athens, Greece on July 18-19, 2022. The partners had the chance to monitor the next steps to be taken and the actions to be implemented for the completion of the Management and Intellectual Outputs of the project. The second stage piloting with the schools that will take place from September 2022 onwards and the Hybrid School Label certification were the key focus of this transnational project meeting. The meeting was successful and all the partners gained meaningful insight regarding the implementation progress of the project and its impact.



STEAME Hybrid Training Course for School Teachers

The STEAME Hybrid project has developed a course for STEAME Hybrid activities in schools. The course will help teachers understand better the concepts of STEAME (Science, Technology, Engineering, Arts, Mathematics and Entrepreneurship) and how these can be implemented in a hybrid format through Learning and Creativity Plans. It also includes hands-on development of STEAME-Hybrid Learning and Creativity plans and more elements that teachers need in order to create STEAME Hybrid activities in their schools. For more information regarding the course, click [HERE](#).

European STEAME Conference 2022

The European STEAME Conference 2022, organized in cooperation with the EU Funded Project: “STEAME-HYBRID: Blueprint Guidelines and Policy Recommendations”, took place on 28 – 30 June 2022, at the Grand Hotel Palace in Thessaloniki, Greece. During this event several presentations and workshops for teachers were held. Click [HERE](#) for more information about the STEAME Conference.



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