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Erasmus+ Programme
of the European Union



STEAME GOES HYBRID: Blueprint Guidelines and Policy Recommendations

Reference number: 2020-1-CY01-KA226-SCH-082675

Implementation period: 1 May 2021 – 30 April 2023

Training program for selected STEAME subject teachers or others interested in the implementation of STEAME – HYBRID L&C Plans in the context of the STEAME GOES HYBRID project

Template (*for the Methodology and Structure of a Learning Plan for Presenting a Module for the STEAME GOES HYBRID course programme, module of 3 days duration*).

Module Number and Area/ Topic: Module 7: The STEAME Hybrid Platform

Introduction and Broad Description of the Context and Goal of the area/ topic addressed: The STEAME Hybrid platform is designed for the implementation of STEAME activities in a hybrid environment. This module focuses on how the STEAME Hybrid platform works and its function abilities.

Learning Outcomes: With the completion of this module the trainees will be able to:

1. Perform a New User Registration
2. Perform User Login (forgot pass)
3. Navigate to User Dashboard (How to find user courses).
4. Enrol in the Train the Teachers class (How to become Teachers).
5. Navigate in an online class (How to become Teachers)
6. Request for a new class online (How to become Teachers)
7. Navigate in the platform (Class Management)
8. Enrol Students by disseminating code (Class Management)
9. Assign students to groups (Class Management)

10. Enrol Collaborative Teachers in the Class (Class Management)
11. Assign Collaborative Teachers in the Class (Class Management)
12. Make use of Virtual Space (BBB) (Class Management)
13. Use Virtual Space (Zoom) (Class Activities)
14. Use Discussion (Class Activities)
15. Upload L&C plans to Groups (Class Activities)
16. Assign L&C plans to Groups (Class Activities)
17. Use Interactive content (H5P) (Class Activities)

Content and Resources (providing information on the various constituents/ dimensions of the topic under consideration):

Online Course containing:

- Textual manual
- Textual/Multimedia in PPT format
- How to videos

Methodology and approaches for the module training presentation:

Blended training. Readers will have to:

1. Navigate and complete activities on the online course
2. Participate in an online/physical session
3. Revisit online course to complete activities

Instruments/ Tools/ Supporting Material/ Resources to be used:

All material is contained in the online course “Training the Teachers” in: <https://learning.steame-hybrid.eu/course/view.php?id=2>

Material:

File	Includes	File Format
Guidelines for STEAME School Organizational StructureFile	Text	PDF
How teachers and students can work online	Text/Images	PPT
How teachers can work together	Text/Images	PPT
Project based learning methodology	Text/Images	PPT
How to support students in making oral presentations	Text/Images	PPT
Learning & Creativity Plans: Plastic Soup	Text/Images/Activities	PDF
Learning & Creativity Plans: Can Earth Feed	Text/Images/Activities	PDF
Learning & Creativity Plans: Market Analysis	Text/Images/Activities	PDF
Learning & Creativity Plans: Open Air Museum	Text/Images/Activities	PDF
Learning & Creativity Plans: The Creation of my own E-shop	Text/Images/Activities	PDF
Learning & Creativity Plans: Research - Services Evaluation	Text/Images/Activities	PDF

Learning & Creativity Plans:	Text/Images/Activities	PDF
User Registration	Video	MP4
User Login	Video	MP4
Request to Enroll in the Training the Teachers class	Video	MP4
Request a new class	Video	MP4
Access my class	Video	MP4
Enroll Collaborative Teachers in the class	Video	MP4
Assign Collaborative Teachers to student groups	Video	MP4
Enroll Students in the class using the class code	Video	MP4
Assign Students to groups	Video	MP4
STEAME User Manual	Text/Images	PDF

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