





Project title:

STEAME GOES HYBRID: Blueprint Guidelines and Policy

Reference number: 2020-1-CY01-KA226-SCH-082675

Implementation period: May 2021 – April 2023

TPM4 - Romania

14-15 February 2023, Bucharest, Romania

<u>Venue of meeting</u>: Institute for the development of Educational Assessment (IDEA) offices <u>Address</u>: Str. General Henri Mathias Berthelot Nr., 38, sector 1, Bucharest, 010169

For Online

Topic: STEAME goes HYBRID TMP Bucharest (Hybrid)

Join Zoom Meeting

https://us06web.zoom.us/j/99010153448

Meeting ID: 990 1015 3448

Emergency Contact numbers: Mihaela Singer +40723542900; Gregoris Makrides, +357-99641843;

Agenda

	Monday 13 February 2023	
Time (EET)	Action	Presenter – Comments
All day	Arrivals	
	Tuesday 14 February 2023	
Time (EET)	Action	Presenter – Comments
9:45	Arrivals at the meeting venue	
	Meeting Starts P0. Cyprus Mathematical Society, Cyprus (Gregory Makrides, Daphne Kampani, Andri Charalambous)	
9:45 – 10:00	P1. Leafnet LTD, Cyprus (Nikolas Stylianides) P2. Doukas SC, Greece (Thomas Economou, Elpiniki Margariti) P3. University of Aegean, Greece (online) P4. Pedagogical University of Krakow, Poland (Tomasz Szemberg, Justyna Szpond) P5. ITC PACLE MORANTE, Italy (Veronica Cutuli) P6. Dlearn, Italy (Roberto Zanon) P7. IDEA, Romania (Mihaela Singer, Boris Singer, Silvia Lupan)	Welcome by the project Coordinator and the host of the meeting Gregory Makrides and Mihaela Singer respectively
10:00 – 11:15	IO1: Executive Summaries and translations. IO2: Training Programme for facilitating the implementation of STEAME L&C Plans by SE teachers and Piloting the Blueprint Guidelines Activity O2-A1: HYBRID STEAME ENVIRONMENT: The development of an online environment for training and updating teaching skills for teachers to integrate online Activity O2-A2: EXAMPLES FOR HYBRID GROUP WORK with guidelines for teachers Activity O2-A3: PILOTING AND EVALUATION and/or blended technologies in SE - Platform testing, Platform User Manual for teachers and students Students with special needs: a. Hearing needs: Real-time presenter voice-to-text transcription procedures b. Vision needs: Customizable session layout, Custom designed training material - Finalization of IO2 booklet	O2 Leader: P4-Pedagogical University of Krakow, PL O2 Co-Leader: P2-LEAFNET, CY
	 Pending issues (C1 IDEA Video, piloting and evaluation report/ specification design/ ISBN/ booklet cover) 	

	Tuesday 14 February 2023	
11:15 – 11:30	Coffee Break	
11:30 – 13:00	IO3: STEAME HYBRID Blueprint at a glance: Policy Recommendations and School Development Development	O3 Leader: P6-DLEARN, IT O3 Co-Leader: P5-Elsa Morante Sch, IT
13:00 – 14:30	Lunch Break at the meeting venue	
14:30 – 15:30	 Quality Assurance QA strategy plan (update to cover risk of fake accounts and the creation of platform committee) Indicators (24 months) – to be measured first week of May QA report for the 24 months of the project (part of Final Report) 	QA leaders: UoAegean
15:30 – 15:45	Coffee break	
15:45 – 16:30	*The Exploitation plan includes: -Continue to organize the Hybrid STEAME Symposium; -Continue the Social Network Platform; -Run the Hybrid STEAME training course; -Partners promise to continue dissemination of the project output and future events after the end of the project such as conference events, newsletters of their organizations, email alerts and signatures, etc	

15:45 – 16:30	Future updates of the Hybrid STEAME Blueprint Guidelines will be established through some new project; Develop a proposal for a Hybrid STEAME Capacity Building project for the EU neighbourhood countries; Making presentations after invitation to national Ministries events; The Exploitation plan when implemented will ensure the sustainability of the outcomes and will continue to reach its target groups by: -Continuing the HYBRID STEAME LABEL with International Promotion; -The project website will be sustain for at least 5 years; -Continue sessions under the established and well known EUROMATH & EUROSCIENCE pupils annual conferences expanding to more school representatives; -Continuing the Social Network Platform; -Running physical or online training courses and continuing to update and improve the methods and toolkit; -Continuing with the partnership to support dissemination of the project output in future events after the end of the project such as conference events where the Policy Recommendations can be presented, etc; -Future updates of the HYBRID STEAME Blueprint Guidelines may become available with service support in order to generate income; -Merging Sustainability forces between the projects (1) STEAME and (2) STEAME GOES HYBRID keeping active the STEAME information with an aim for global exposure for reaching new audiences. The popularization of the above activities will bring new audiences and new participants. The partnership will examine submission of new proposals for EU funding in expanding to new activities in cooperation with more European and neighborhood non-EU countries, conisdering also KA2 Capacity Building projects under the new scheme of ERASMUS+ 2021-2027.	
	TO DO LIST of the first day of the meeting (14/02/2023)	
20:00	Noblesse Restaurant Address: 47A Paris Street, Bucharest Tel: +4 0721 227 337, Web: www.noblesse.ro	

	Wednesday 15 February 2023	
Time (EET)	Action	Presenter – Comments
	Arrivals at the meeting venue	
10:00 – 11:00	DISSEMINATION - Dissemination reporting updates - Newsletter No4 plan (4 newsletters indicated in the proposal)	Dissemination leaders: CYMS
11:00 – 12:30	DOCUMENTS & PLANNING: 1. Multiplier Events in all countries (RO, GR, PL, CY, IT (DLearn)) 2. Multiplier Events Evaluation reports by all partners 3. Timesheets for Q7 by end of February 2023 (Nov22-Jan23) 4. F2 reports and evidence of travel for TPM in Bucharest 5. F4 reports for Multiplier Events in all countries 6. TPM4 Evaluation PRODUCE THE TO-DO LIST D1. Dissemination Plan and implementation Results D2. Contingency Plan and Quality Assurance Evaluation report D3. Exploitation Plan with a webspace for continuous development, updating, support, networking and sharing D4. A STEAME Hybrid School Label promotion and administration. D5. STEAME Hybrid Symposium within the annual EUROMATH & EUROSCIENCE Pupils Conference. D6. STEAME Hybrid Certification Programme, promotion and administration D7. Inter-institutional National level: partnerships with other local or regional schools or Pedagogical Institutes, cooperating as Associate Partners in the use of the Blueprint Guidelines for hybrid STEAME Learning Activities. * Impact as a result 11. impact on the participants: Increased awareness of the importance of STEAME learning activities and how these can be done during pandemic periods with limited mobility and imposed online and distance learning, increased knowledge of using and learning from virtual activities, increased learning and teaching methodologies and pedagogical approaches in hybrid teaching and learning with project based activities such as STEAME activities.	ALL

11:00 – 12:30	I2. impact on the participating organizations: Increased resources for using innovative methods, opportunities for teacher professional development in becoming adaptable to the Digital ERA approaches. I3. impact at the European and International level: the coordinating organization as the organizer of EUROMATH & EUROSCIENCE international pupils conference for ages 9-18, will include a big section of Hybrid STEAME Learning Activities in the annual conference programme.	ALL
12:30 – 13:00	Questions, concerns, clarifications	
13:00 – 14:00	Lunch Break	
15:00 – 19:00	Mini Conference at Capital Plaza Hotel Address: Bucharest, Bvd lancu de Hunedoara No. 54, Sector 1, 011472	
19:00	Dinner offered by IDEA at Capital Plaza Hotel Address: Bucharest, Bvd Iancu de Hunedoara No. 54, Sector 1, 011472	
	Thursday 16 February 2023	
Time (EET)	Action	Presenter – Comments
	Departures	

SSTEAME GOES HYBRID Project Timeline

				2	.021								2023											
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4
Project activity*																								
A1: Project Management																								
A2: Quality Assurance																								
and project Evaluation																								
A3: Dissemination																								
of project results																								
O1. Blueprint																								
Guidelines for Hybrid																								
STEAME activities																								
(online and distance																								
blended project- based learning)																								
O1-A1: Investigation of																								
existing																								
competence																								
frameworks																								
O1-A2: Investigation of																								
cloud tools to empower a																								
STEAME hybrid activity																								
O1-A3: STEAME																								
activity guidelines and																								
Hybrid L&C plan template																								
template																								ĺ
O1-A4: Development of																								
the Blueprint Guidelines																								

				2	021				2022													2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12	M13	M14 6	M15	M16 8	M17 9	M18	M19	M20 12	M21 1	M22 2	M23	M24 4		
O2. Training Programme for facilitating the implementation of STEAME L&C Plans by SE teachers and Piloting the Blueprint Guidelines																										
O2-A1: HYBRID STEAME ENVIRONMENT: The development of an online environment for training and updating teaching skills for teachers to integrate online and/or blended technologies in SE																										
O2-A2: EXAMPLES FOR HYBRID GROUP WORK with guidelines for teachers																										
O2-A3: PILOTING AND EVALUATION																										

				2	021				2022													2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4		
O3. STEAME HYBRID Blueprint at a glance: Policy Recommendations and School Label Development																										
O3-A1: Terms of Reference																										
O3-A2: First draft of the policy recommendations																										
O3-A2.1: Design of the Label																										
O3-A3: Stakeholders consultation O3-A4: Final release																										

				2	021				2022												2023				
ACTIVITY	M1 5	M2 6	M3 7	M4 8	M5 9	M6 10	M7 11	M8 12	M9 1	M10 2	M11 3	M12 4	M13 5	M14 6	M15 7	M16 8	M17 9	M18 10	M19 11	M20 12	M21 1	M22 2	M23 3	M24 4	
M1: Kick off meeting		CY																							
M2: 2nd partners meeting							PL																		
M3: 3rd partners meeting															GR										
M4: 4th partners meeting																						RO			
E1: STEAME Mini Conference –Cyprus																			CY						
E2 : STEAME Mini Conference – Greece															GR										
E3: STEAME Mini Conference – Poland																			PL						
E4 : STEAME Mini Conference – Italy																			IT						
E5: STEAME Mini Conference – Romania																						RO			
C1. Training Activity															GR										