"Blueprint Guidelines and Policy Recommendations"

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Newsletter

April 2023   **Issue No 5**

NEWS

STEAME GOES HYBRID project …. 24 months later…

The STEAME GOES HYBRID project is a continuation of the STEAME project, coordinated by the Cyprus Mathematical Society. The aim of both projects is to design and develop STEAME Schools and future learning. STEAME stands for "Science, Technology, Engineering, Arts, Mathematics and Entrepreneurship".

The STEAME GOES HYBRID project developed innovative learning practices in the digital era we live in, by developing new educational, learning and training methods for moving school-based STEAME Project-Based Learning (PBL) activities to online and distance STEAME PBL activities so to formulate a hybrid approach. In this newsletter, we present the **policy recommendations** developed by the project consortium, along with the **opportunity for schools to receive the hybrid school label** developed by the consortium. Additionally, we highlight the significant outputs produced by the consortium, as well as other events and activities.

The coordinator is the Cyprus Mathematical Society and the partners are: Leafnet Ltd (Cyprus), DOUKAS School (Greece), University of the Aegean (Greece), Pedagogical University of Krakow (Poland), ITC Pacle Morante Limbiate (Italy), European Digital Learning Network (Italy), Asociatia "Institutul Pentru Dezvoltarea Evaluarii in Educatie" (Romania).

To communicate with the project, write to info@steame-hybrid.eu

POLICY
RECOMMENDATIONS

We are delighted to share with you the Policy Recommendations developed by the project consortium. This reference document aims to guide key actors in the school sector towards implementing hybrid learning frameworks, specifically concerning STEAME activities. The recommendations provide a clear roadmap that outlines the EU's approach to hybrid learning, which has become increasingly important in the current educational landscape.

The consortium's ambition was to create a document that would help schools and other educational institutions adopt a more modern and effective approach to learning, one that combines traditional classroom teaching with digital tools and online resources. By leveraging the potential of technology, these recommendations seek to enhance the learning experience for students, making it more interactive, engaging, and effective. We believe that these policy recommendations will prove to be a valuable resource for educators and policymakers alike, and we are excited to share them with you.

You can access the Executive Summary of the Policy Recommendations in English, Greek, Italian, Polish, and Romanian by clicking here.

Additionally, if you would like to read the full document of the policy recommendations in English, Greek, Italian, Polish, and Romanian, please click here.

RECEIVE A
SCHOOL LABEL

Do you want to give more visibility to the hybrid innovation implemented by your school?

Do you want to certify its hybrid education readiness?

The **HYBRID SCHOOL LABEL** is a brand-new certification for schools produced by the project consortium and aims to attest the appropriate level of hybrid education readiness reached by schools, as well as their effectiveness in organizing and implementing hybrid STEAME activities in the teaching practice. The focus is placed not only on the need to procure modern high-level digital tools and services, but also on the provision of digital competences for the full school community. The **STEAME Hybrid School Label** produces the effect of acknowledging and showcasing the commitment of that particular school towards high-quality digital education.

The **STEAME Hybrid School Label** is a two-stage certification label. The **Label Stage 1** certification is awarded to schools that demonstrate commitment to improve their readiness and their practices related to the implementation of the STEAME approach, while the **Full Label** is awarded to schools that provide evidence of improvement of the internal practices regarding the implementation of STEAME Hybrid activities and a concise sustainability plan. The Full Label has a duration of 3 years, after which, schools are able to renew by submitting a sustainability plan with evidence of their current readiness status.

Schools applying for the Hybrid Label will undergo a thorough process of self-evaluation of their hybrid/digital accomplishments at multiple levels, prompting a holistic analysis of their current digital performance. Students and teachers are called to complete a self-assessment which focuses on six distinct groups of criteria: (1) Leadership, (2) Collaboration and networking, (3) Infrastructure and equipment, (4) Adaptive competence of Teachers/Professional Development, (5) Pedagogy: Supports, Resources, Implementation and Assessment and (6) Student Digital Competence.

To find out more information about the STEAME Hybrid School Label click [here](#).

If your school is interested in becoming a holder of the STEAME Hybrid School Label certification, please complete [this](#) short Google Form expressing your interest.

EVENTS AND ACTIVITIES

Transnational Project Meeting in Romania

The Final Transnational Project Meeting of the STEAME Hybrid project was held in Romania on February 14-15, 2023. The meeting was attended by project partners from Cyprus, Greece, Italy, Poland and Romania and provided an opportunity for them to discuss the outcomes of the project and plan for its future. During the meeting, the partners presented their project activities and shared their experiences throughout the project. The meeting was a great success and concluded with the partners expressing their gratitude for the opportunity to collaborate and contribute to the development of the STEAME Hybrid project.

Final STEAME HYBRID Conference in Romania

The final conference of the STEAME Hybrid project was held in Romania on February 14th, 2023. The conference was hosted by IDEA, partner of the STEAME Hybrid project and was attended by all project partners. The project coordinator presented the main outcomes of the project, and two Romanian schools that piloted the STEAME Hybrid platform shared their experiences with the platform. The schools highlighted the benefits of the platform for students and teachers, including its ability to enhance

STEAME education and promote interdisciplinary learning. The conference was a great success and provided an opportunity for the attendees to network and share their experiences with each other.